

EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult a physician before resuming play.

PRECAUTIONS TO TAKE DURING USE

- This game disc is intended for use exclusively on Windows®-based systems with the minimum configurations specified on the system requirements of the game purchased.
- Do not sit too close to the screen. Sit a good distance away from the monitor, as far away as the length of the cable allows.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

HANDLING YOUR GAME DISC

- Avoid bending the disc. Do not touch, smudge or scratch its surface.
- Do not leave the disc in direct sunlight or near a radiator or other source of heat.
- Take occasional rest breaks during extended play.
- Always store the disc in its protective case.

ESRB RATING

This product has been rated *T* for *Teen* by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at www.esrb.org.

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LARA

At the age of nine, Lara survived a plane crash in the Himalayan mountains that led to the death of her mother. After miraculously surviving a ten-day solo trek from the crash site to Kathmandu, she spent the rest of her childhood under the close tutelage of her archeologist father – the late Earl of Abbingdon, Richard Croft.

At the age of 18, after the death of her father, Lara inherited the Croft estates and became Countess of Abbingdon. Since then she has been credited with the discovery of some 16 archeological sites of international significance.

Lara Croft has been hailed both as an Archeological Wunderkind and a glorified Treasure Hunter, depending on who's speaking. There are thousands of rumors surrounding Lara's exploits, invariably involving the unexplained or outright unbelievable. Lady Croft herself is rarely available for comment, which further adds to the fog of mystery that surrounds her life and work.

Consequently, Lara Croft continues to be the focus of wild speculation and intense debate. Idealized and vilified in equal measure, she is perhaps one of the most fascinating and enigmatic figures of our times.



GETTING STARTED

INSTALLING THE GAME

To install TOMB RAIDER: LEGEND™, insert the game disc into your DVD-ROM drive. Then:

- *After a few seconds, the Launch Panel will appear. This program guides you through installation via onscreen prompts.*

NOTE: If the Launch Panel does not appear when you insert the disc, double-click the MY COMPUTER icon, then double-click the DVD-ROM icon to display the Launch Panel.

- OR -

- *Click the START button.*
- *Choose RUN from the pop-up menu.*
- *Type d:\setup in the box (d: designates your DVD-ROM drive letter).*
- *Click OK to begin the install program.*
- *When prompted, select the path and directory on your hard drive where you want to install the game. The default is C:\Program Files\Tomb Raider - Legend, which you can change to a preferred location if you like.*
- *Check the README button to view important information about TOMB RAIDER: LEGEND™.*

INSTALLING DIRECTX 9

To run TOMB RAIDER: LEGEND™ on your PC you will need to have DirectX 9 installed.

- *Select INSTALL DIRECTX 9 from the TOMB RAIDER: LEGEND™ Autorun program.*

- OR -

- *Right-click on your PC's DVD-ROM drive icon and choose EXPLORE.*
- *Open the DIRECTX 9 folder and double-click on dxsetup.exe.*

UNINSTALLING THE GAME

To *uninstall* TOMB RAIDER: LEGEND™:

- From your desktop, select Start ⇨ Programs ⇨ Eidos ⇨ Tomb Raider Legend ⇨ Uninstall Tomb Raider Legend.
- When prompted, click YES to remove TOMB RAIDER: LEGEND™ from your computer.

RUNNING TOMB RAIDER: LEGEND™

If you're ready to start playing the game immediately after installation, check PLAY TOMB RAIDER LEGEND on the Launch Panel to start the game.

To begin playing at a later date, insert the disc into the DVD-ROM drive. After a few seconds, the TOMB RAIDER LEGEND™ Autorun program will appear via the AutoPlay feature.

- Click PLAY to start the game.

- OR -

- Select Start ⇨ Programs ⇨ Eidos ⇨ Tomb Raider Legend ⇨ Tomb Raider Legend.
- To exit the game, click EXIT GAME.

MENU CONTROLS

You can select and adjust options from the Main Menu and from the in-game Pause menu (press ESC during play to pause).

- Use the CURSOR KEYS to view and cycle through the game options.
- Press ENTER or point-and-click to select an option, change a current option, confirm any changes made or progress to the next screen.
- Press ESC in a submenu to return to the previous screen.

NOTE: See pages 5-6 for a list of game options.



MAIN MENU

START GAME

Start a new game. If saved data is present, this option changes to RESUME GAME and resumes play from the last saved checkpoint.

LOAD/SAVE

- START NEW GAME Start a new game.
- LOAD PREVIOUSLY SAVED GAME Displays a list of saved games. Select a save and press ENTER to load it.
- REPLAY LEVEL Displays a list of completed levels present in the loaded save. Replay the levels to collect rewards, play in other difficulty modes or attempt a Time Trial.
- SAVE CURRENT GAME Save your progress.

CROFT MANOR

You can visit Lara's expansive manor via the Main Menu throughout the game. However, to gain full access you must have a saved game containing at least one completed mission. Only then will all the Manor's secrets become available for you to discover.

OPTIONS

Press the CURSOR KEYS ▲/▼ to select an option and ◀/▶ to change the setting. Press ENTER to confirm your Options changes, or press ESC to return to the Main Menu without change.

- SOUND Adjust the volume of MUSIC, SFX and VOICE VOLUME.
- DISPLAY Turn the following options ON or OFF:
 - WIDESCREEN Select ON to enable a widescreen 16:9 aspect ratio image.
 - NEXT GENERATION CONTENT Select ON to turn this feature on.
 - FULLSCREEN EFFECTS Select ON to turn this feature on.
 - DEPTH OF FIELD Select ON to turn this feature on.
 - FULL-SCREEN ANTI-ALIASING Select ON to turn this feature on.
 - SHADOWS Select ON to turn this feature on.

OPTIONS *continued*

- CAMERA *Set the following camera options to YES or NO:*
 - INVERT X-AXIS
 - INVERT Y-AXIS
 - AIM & BINOCs INVERT X-AXIS
 - AIM & BINOCs INVERT Y-AXIS

- CONTROL *Set the following control option:*
 - CONTROL CONFIGURATION *Remap the game controls.*
 - RESTORE DEFAULTS *Reset to original game controls.*
 - COMBAT MODE *Select STANDARD MOUSE, STANDARD GAMEPAD, ADVANCED HOLD, or ADVANCED TOGGLE.*

 - VIBRATION *Turn gamepad vibration ON or OFF.*

 - MOUSE SENSITIVITY *Use the slide bar to adjust.*

- CALIBRATION *Adjust the screen BRIGHTNESS and CONTRAST.*
- LANGUAGE *Set SUBTITLES OFF or to your preferred language.*
- DISPLAY MODE *Adjust the following options:*
 - WIDTH *Select your preferred screen width.*
 - HEIGHT *Dependent on selected WIDTH.*
 - REFRESH RATE *Select your preferred screen refresh rate.*

AN IMPORTANT NOTE REGARDING GRAPHICS AND HAVING THE BEST POSSIBLE EXPERIENCE

TOMB RAIDER: LEGENDS™ uses some of the most advanced rendering techniques available today for special effects and to achieve real-time performance for a great game playing experience. The game was largely developed and tested on NVIDIA GeForce FX, 6 Series and 7 Series graphics cards and the intended experience can be more fully realized on NVIDIA GeForce 7 Series graphics hardware. On a GeForce 6800 or better you will be able to turn on all of the NVIDIA special effect features at higher resolutions in the game.

EXTRAS

Access information and bonus content within TOMB RAIDER: LEGEND™. By completing levels and collecting rewards along the way, you will unlock items that you can then select and view here.

EXIT GAME

Quit TOMB RAIDER: LEGEND™ and return to your desktop.

DIFFICULTY LEVELS

When you start a new game, you'll be prompted to select a difficulty level:

- DIFFICULTY *Select your game difficulty level:*
 - EXPLORER *Easy play.*
 - ADVENTURE *Medium difficulty.*
 - TOMB RAIDER *Advanced challenge.*



SAVING AND LOADING THE GAME

Press ESC during play to display the Pause Menu; from here you can save your progress and rewards and load a saved game.

SAVING YOUR PROGRESS

Every game level has several checkpoints to pass. The word CHECKPOINT will appear in the bottom right of the screen to inform you when Lara has passed a checkpoint. This is a good place to save your progress. Press ESC to access the Pause Menu and select SAVE. From here you can choose to create a new save game or overwrite an existing save.

You can also save between checkpoints, but Lara will always appear at the most recently saved checkpoint when a save is loaded again.

NOTE: The game's Autosave feature automatically saves Lara's progress to the last checkpoint. Starting a new game or loading a saved game automatically overwrites the Autosave.

SAVING REWARDS

When you replay a previously completed level, you will have the option to select SAVE REWARDS to save any collected rewards to your current game.

LOADING A SAVED GAME

You can load any saved game from the Main Menu or from the in-game Pause Menu. Select LOAD, then choose a save from one of the save slots. If data is present, details of the save will be shown at screen right. Press ENTER to load and resume that game.

If you have a save that was created at the end of the game, you cannot load it during gameplay. Instead, you can revisit any part of the game via the REPLAY LEVEL option (page 5) in the Main Menu.

CONTROLLING LARA

The controls shown in this section are default. You can view all the CONTROLLER CONFIGURATION settings (page 6) in the Options Menu.

MOVEMENT CONTROLS



W, A, S, D keys	Run left, right, forward.
Shift key	Walk/Sneak.
F key	Crouch/Roll.
E key	Interact/Action: while standing next to objects or vehicles. Pick up new weapon: when standing over weapon. Safety Grab: prevent Lara from falling from ledges.
spacebar or right mouse button	Jump. Hold key or button to jump farther.
mouse movement	Rotate camera.
J key	Reset camera angle and view HUD (page 13).

SWIMMING CONTROLS



W, A, S, D keys	Swim left, right, forward.
F key	Dive. Hold key to dive deeper.
E key	Interact/Action/Pick up rewards. fast Stroke.
spacebar	Swim toward the surface/ Surface.
mouse movement	Rotate camera.

NOTE: When Lara is swimming underwater, her air meter slowly drains. If it runs out, Lara will start to take damage to her standard health bar (page 13). If Lara does not surface for air in time, she will drown.

COMBAT AND ITEM CONTROLS



left mouse button	Fire.
K key	Throw grenade/flare.
Z key	Accurate Aim Mode toggle.
G key	Combat Mode lock-on on/off.
Q key	Throw grapple.
E key	Pull grapple/Interact with environmental targets (explosive barrels, etc.).
HOME key	Use health pack.
END key	Switch weapons.
DELETE key	Personal Light Source (PLS) on/off.
PAGE DOWN key	Binoculars. Activate the Remote Analysis Device (RAD) (page 16) by pressing the E key in Binocular view.

DRIVING CONTROLS



A, D keys	Steer.
W key	Accelerate.
S key	Brake/Reverse.
left mouse button	Fire weapon.
K key	Select target.
E key	Shoot hazard target.
HOME key	Use health pack.
mouse movement	Rotate camera.

COMBAT

COMBAT STRATEGIES

In combat, always remember these two key elements:

- KEEP MOVING

Keeping Lara moving is the most important factor in combat; her continually changing position slows the enemy's advance. A moving target is much harder to hit than a static one.

- MANIPULATE THE ENVIRONMENT

Constantly check for objects in the environment that Lara can manipulate to her advantage. For example, she can thwart enemies by blocking paths, collapsing structures, detonating nearby explosives and releasing obstacles.

AIMING AND FIRING CONTROLS

G key	Lock-on target.
left mouse button	Fire weapon.
G key (lock-on) and move mouse	Change target.
G key (lock-on) + K key	Throw grenade at target.
G key	Grenade free throw: hold key for distance.

MELEE ATTACKS

- SLIDE ATTACK Target enemies while running toward them, then press the F key to slide. Lara slides into enemies, knocking them off balance and setting them up for her guns.
- AERIAL ATTACK Press spacebar twice when close to the enemy. With the first press, Lara jumps at an enemy. As she lands on the enemy, press spacebar again to activate slow time, then immediately press the left mouse button to fire, shooting the target.
- POWER KICK Press the G key and then press the E key to kick the target enemy away with Lara's boot.
- GRAPPLE Hold the G key and press the Q key to use Lara's grapple to pull enemies toward her and inflict some damage.

NOTE: Melee attacks are ineffective against animal enemies.

DEFENSIVE COMBAT CONTROLS

While Lara is locked-on to a target, she can perform various maneuvers to avoid enemy attacks.

- ROLL Press the G key, press any cursor key and then press the F key.
- FLIP Press the G key, press any cursor key and then press spacebar.

TARGETING

The targeting reticle will appear when a target is within sight. The color of the reticle changes to indicate the target status:

- GRAY RETICLE Target is out of range.
- RED RETICLE Target is within range at the current distance.
- BLUE RETICLE Target can be grappled.

TIP: If the target is within distance but off-screen, an arrow appears showing the direction of the target's location.



HUD (Head's-Up Display)



WEAPONS, ITEMS AND HEALTH

- HEALTH BAR The health bar gauge displays Lara's current health level. When Lara's health gets dangerously low, you need to replenish it using a health pack (page 15) if available.
- USE ITEMS (PLS, Health Pack, Binoculars) To use an item or gadget from Lara's inventory, press the corresponding key:

HOME key	Health pack (use)
END key	Switch weapons (toggle)
DELETE key	PLS (on/off)
PAGE DOWN key	Binoculars (on/off)

PDA

The PDA is Lara's automatic data capture and wireless communication device. It holds all of her mission data and real time objective and equipment information. Press the TAB key to access Lara's PDA, which displays the following data:

- OBJECTIVES Provides Lara with information on her current objectives and overall mission objectives.
- DATA Provides information for completed missions, and allows you to keep a tally of rewards collected while playing the missions.
 - COMPLETION TIME Records your fastest time for the Mission.
 - COMPLETED TIME TRIAL Yes/No.
 - GOLD REWARDS Shows number collected and total rewards available (of each type) in the Mission.
 - SILVER REWARDS Shows number collected and total rewards available (of each type) in the Mission.
 - BRONZE REWARDS Shows number collected and total rewards available (of each type) in the Mission.
- GEAR Provides Lara with information on all her inventory. Here you can view stats and descriptions of each weapon and item Lara has.

EQUIPMENT

HEALTH PACK

A staple of the rough-and-rugged adventurer, health packs allow Lara to treat her injuries in the field.

NOTE: Lara can carry a maximum of three health packs.

PERSONAL LIGHT SOURCE (PLS)

Ultra-bright LED portable light source. Kinetically charged, the PLS shines for a limited time before shutting off to recharge.



MAGNETIC GRAPPLE

Using her grapple, Lara can manipulate objects from a distance, climb or drop to different heights, and swing across large gaps. The grapple consists of a magnetic grapple head that can latch onto discrete, visually distinct surfaces, plus a lengthy wire and an automatic recoiler.

NOTE: The grapple can only be used on specific shiny metallic surfaces.



BINOCULARS/REMOTE ANALYSIS DEVICE (RAD)

The RAD, a pair of high-tech lenses in Lara's inventory, perform the following functions:

- BINOCULARS Magnify the image in the field of view.
- RAD MODE Analyze and provide a readout for objects in view that have significant archeological or technological interest. Data collected include:



CHEMICALLY UNSTABLE Object explodes given the right impulse.



TECHNICAL Object is part of machinery large or small, ancient or modern, electronic or physical.



MOVABLE Object can be moved, either with direct Lara interaction or by other means.



PHYSICALLY UNSTABLE Object can be made to topple or break.



USING THE BINOCULARS/RAD

- Press the PAGE DOWN key to activate the binoculars. (Press again to deactivate.) Press and hold the H key/G key to zoom in/out.
- Press the E key to activate RAD mode. (Press again to deactivate.)

REWARDS

Throughout Lara's archeological adventure, various artifacts and relics become available for discovery and collection. Collecting rewards opens up bonus content and extra features such as outfits (which you can view in Croft Manor), pistol upgrades, concept art and much more. Make sure Lara scours the environment thoroughly.

Each mission has a number of different types of collectables:

- BRONZE REWARDS Informational content.
- SILVER REWARDS Game content.
- GOLD REWARDS Special game rewards.

NOTE: The most valuable unlockables are only obtained by collecting a combination of all three reward types. When each level is complete, you will be notified about which type of reward(s) you have managed to unlock. Select EXTRAS from the Main Menu to view and select your rewards.

TIP: Select REPLAY LEVEL from the Main Menu to replay completed missions and pick up missed rewards.



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FIELD NOTES

BECAUSE X NEVER MARKS THE SPOT

Six months in the making, and designed with exclusive insight and assistance from the Crystal Dynamics development team, *Tomb Raider Legend - The Complete Guide* is an essential companion for those who would like to enjoy Lara's latest adventure to its fullest.

Key Features:

- Unique two-speed walkthrough enables players to either find hints as required, or follow step-by-step guidance
- Comprehensive "Secrets" chapter: discover the location of every single Gold, Silver and Bronze Reward, and learn about the bonus features they unlock
- How to master control of Lara, with every move explained and explored
- Dozens of detailed annotated maps provide an at-a-glance guide to every locale Lara visits
- Includes tried-and-tested combat strategies and techniques
- Features an exclusive behind-the-scenes interview with the *Tomb Raider Legend* development team, plus background information on the *Tomb Raider* story to date

Tomb Raider Legend - The Complete Guide is on sale now. Visit www.piggybackinteractive.com for free sample pages and further details.

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Unearth every last secret, sight and solution with *Tomb Raider Legend - The Complete Guide*

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TECH SUPPORT

NOTE: OUR SUPPORT AGENTS DO NOT HAVE AND WILL NOT GIVE GAME HINTS STRATEGIES OR CODES

CONTACTING TECH SUPPORT

If you have a technical problem with the game, our Support Department is here to help. Our web site contains up-to-date information on the most common difficulties with our products; this information is the same as that used by our support agents. If you are unable to find the information you need on our web site, please feel free to contact us via email, fax, telephone or letter. (When contacting us via email or fax, please be sure to put the game title in the subject of your message.)

ASSISTANCE VIA THE WORLD WIDE WEB

The fastest way to answer most questions is by visiting our online support. You can find the latest support information at <http://support.eidosinteractive.com/GI/Customersupport/FaqSearch.jsp>. Our support FAQ's are available 24/7 for your convenience. These pages are updated frequently and have the same information that our support techs will use to answer your question if you call or email us. The answers to about 90% of the questions we are asked can be found there, so it really is worth the time to take a look!

The second fastest way to get an answer to your question is to email us. (You will find our email submission forms at our web site.) We typically respond to email queries within 24-48 hours during the business week. Response times can be considerably longer over the weekend, holidays and immediately after a product release. It all depends on how many people we have working and how much email is coming in at any one time, but we do try really hard to get you the right answer as quickly as possible. Weekdays, excluding holidays, during the hours when the phones are open,

we still give email questions our highest priority.

Through this site you will also have access to our FTP (File Transfer Protocol) area where you can download patches and new enhancements as soon as they become available.

ASSISTANCE VIA TELEPHONE OR FAX

We are available to take your calls Monday through Friday, 9:00 a.m. – 12 noon and 1 p.m. – 5:00 p.m., Pacific Time at (415) 615-6220 (voice) or (415) 547-1201 (fax). Our tech support department is closed on all major holidays.

Note: You are responsible for all toll charges when calling.

To ensure the quickest service you will need to be at your computer and have the following information at hand:

- A complete listing of your computer's hardware. (Contact your computer manufacturer if you are unsure.)
- What version of Windows® you are using.
- A copy of your DirectX Diagnostics report.
 1. Click *Start*.
 2. Click *Run*.
 3. Type *dxdiag*.
 4. Click *OK*.
 5. Click the *Save Information* button and save the file to your computer.
 6. When you call our Technical Support line, either have this file open or have a printed copy. If you send an email query, you may attach the file to the email.
- What error message(s), if any, you have had.
- How the game is currently configured.

EIDOS, INC., LICENSE & LIMITED WARRANTY

Eidos, Inc., warrants to you, the original purchaser of this disc, that for a period of ninety (90) days from the date of your purchase, this disc shall be free from defects in materials and workmanship. If, at any time during the applicable ninety (90) day warranty period you determine that this limited warranty has been breached, Eidos, Inc., agrees, in its sole option, to repair or replace, free of charge, any such disc, provided the disc is returned postage-paid to the Eidos, Inc., Factory Service Center and a proof of date of purchase is included. This limited warranty is not applicable to normal wear and tear and shall be void with respect to any defects that arise from disc abuse, unreasonable use, mistreatment or neglect. This disc is sold "as is" without any warranties of any kind, express or implied, including implied warranties of merchantability or fitness for a particular purpose, other than the limited warranty expressly stated above.

No other claims arising out of your purchase and use of this disc shall be binding on or obligate Eidos, Inc., in any manner. Eidos, Inc., will not be liable to you for any losses or damages incurred for any reason as a result of your use of this disc, including, but not limited to, any special, incidental, or consequential damages resulting from your possession, use or malfunction of this disc.

This limited warranty states the entire obligation of Eidos, Inc., with respect to the purchase of your disc. If any part of this limited warranty is determined to be void or illegal, the remainder shall remain in full force and effect.

For warranty support please contact our Customer Support department at (415) 615-6220. Our staff is available Monday through Friday, 9:00 a.m. to 12:00 noon and 1:00 p.m. to 5:00 p.m. Pacific Time. You are responsible for all toll charges. **Customer Support Representatives will not provide game hints, strategies or codes.**

PRODUCT RETURN PROCEDURE

In the event our support agents determine that your game disc is defective, you will need to forward material directly to us. Please include a brief letter explaining what is enclosed and why you are sending it to us. The agent you speak with will give you an authorization number that must be included and you will need to include a daytime phone number so that we can contact you if necessary. Any materials not containing this authorization number will be returned to you unprocessed and unopened.

Send your postage-paid package to the following address:

Eidos, Inc. Customer Services
RMA# (state your authorization number here)
651 Brannan Street, Suite 400
San Francisco, CA 94107

You are responsible for postage of your game to our service center.

Register online at
www.eidosregistration.com