

PANZER ELITE ACTION



<http://www.replacementdocs.com>



GOLD EDITION

Original Game & Add-On



DEEP SILVER



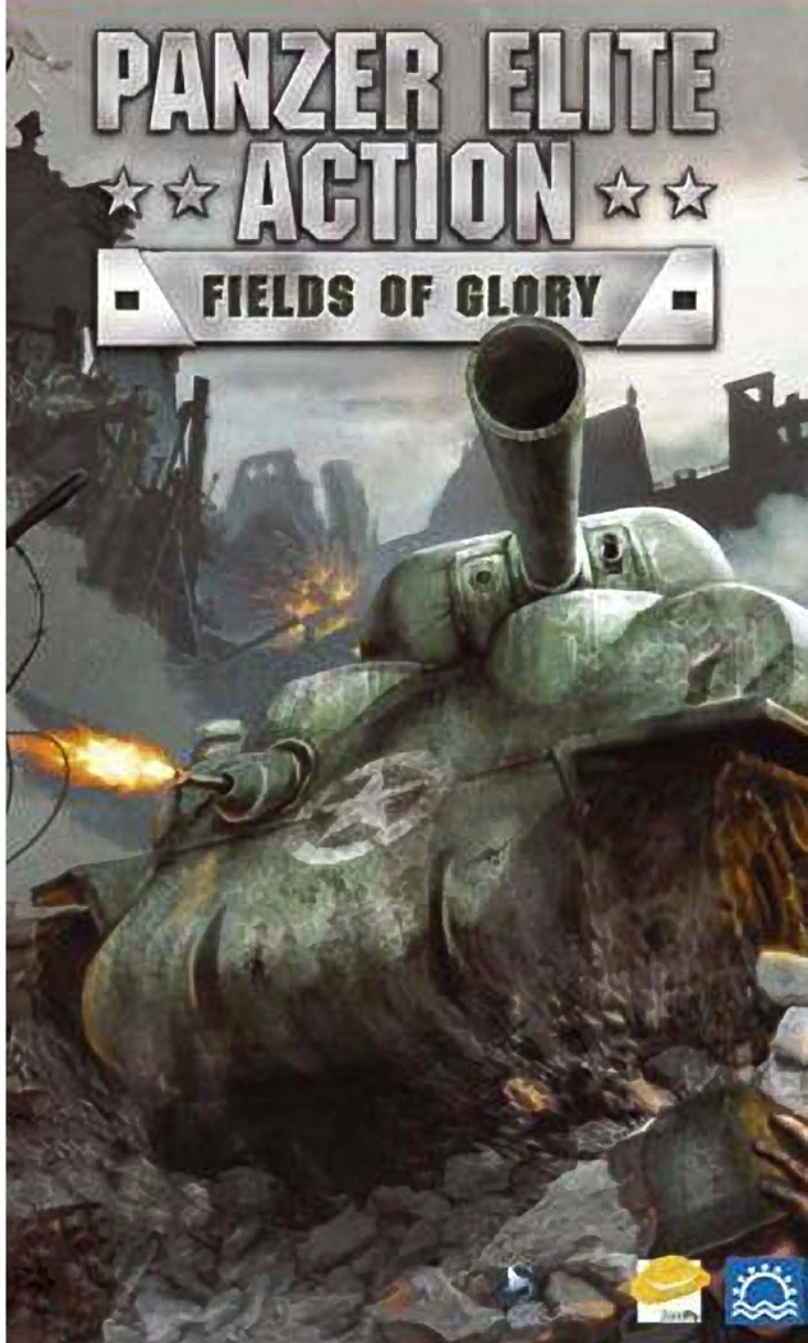
JoWood

M A N U A L

PANZER ELITE ACTION 4
PANZER ELITE ACTION DUNES OF WAR 16

PANZER ELITE ☆☆ ACTION ☆☆

■ FIELDS OF GLORY ■



**JOWOOD PRODUCTIONS SOFTWARE AG,
PYHRNSTRASSE 40,
A-8940 LIEZEN, AUSTRIA.**



Homepage JoWood: www.jowood.com
Homepage „Panzer Elite Action: Fields of Glory“: www.panzereliteaction.com

© 2006 Deep Silver (p) 2006 by Deep Silver, a division of Koch Media GmbH, Gewerbegebiet 1, 6600 Höfen, Austria. © 2006 by JoWood Productions Software AG, Pyhrnstraße 40, A-8940 Liezen, Austria. Developed by Zootfly LLC. All rights reserved.

BINK VIDEO Uses Bink Video Technology. Copyright © 1997-2006 by RAD Game Tools, Inc. Used under license.

MILES Uses Miles Sound Sytem Technology. Copyright © 1997-2006 by RAD Game Tools, Inc. Used under license.

Software, Graphics, music, texts, names and manual are copyrighted. The software and manual may not be copied, reproduced or translated, and may not be reproduced on any electronic medium or in a machine-readable form, either wholly or in part, without the prior written consent of JoWood Productions Software AG. The majority of the hardware and software brands in this manual are registered trademarks and must be treated as such.

EPILEPSY WARNING

Some people may suffer mental confusion or epileptic seizures when exposed to certain strobe effects or flashes of light. Certain graphics and effects in computer games may trigger an epileptic seizure or loss of consciousness in those people. Previously unknown tendencies toward epilepsy could also be stimulated. If you or someone in your family have an epileptic condition, please consult your doctor before using this game. If you experience symptoms such as dizziness, altered vision, eye or muscle spasms, fainting, disorientation or any sort of involuntary movement or cramps while playing the game, turn the device off IMMEDIATELY and consult a doctor before continuing to play.

TECHNICAL HELP AND CUSTOMER SUPPORT

Do you have technical problems installing this software or did you get stuck somewhere in the game and don't know what to do?

Koch Media
Thomas House
Hampshire International Business Park
Basingstoke
Hampshire RG24 8WH

Helpdesk <http://www.softwarehelpdesk.co.uk>
Email : support@softwarehelpdesk.co.uk
Telephone Number : 0870 027 0975

CONTENT

ENGLISH

4

TECHNICAL HELP AND CUSTOMER SUPPORT

5

Installation

6

Key Controls

7

A new weapon

8

Main Menu

9

The Game

10

Tips & Tricks

14

Multiplayer

14

INSTALLATION

Put the Panzer Elite Action: Fields of Glory DVD into your DVD drive. If the Autostart feature is activated, the installation programme will run automatically.

In case Autostart is not activated, please start the "setup.exe" programme on the Panzer Elite Action: Fields of Glory DVD and simply follow the instructions on the screen.

In the Readme.txt file in the installation folder of the game you will find technical and other latest information that did not make it into the manual in time.

The internet homepage www.panzereliteaction.com shows the latest news and possible updates for Panzer Elite Action: Fields of Glory.

Minimum System Requirements

Intel Pentium® IV 1400 MHz or AMD 2000+
256 MB RAM
4x-DVD-ROM drive
DirectX® 8 - compatible graphics card with 64 MB
DirectX® 8 - compatible sound card
DirectX® 9 (included on Panzer Elite Action: Fields of Glory DVD)
Windows® 98 SE/ME
Hard drive with minimum 1.5 GB free space

Recommended System Requirements

Intel Pentium® IV 2.6 GHz or higher
Minimum 512 MB RAM
8x-DVD-ROM-drive or higher
DirectX® 9 - compatible graphics card with 128 MB or more
DirectX® 9 - compatible sound card with 3D- support
Network card
Windows® 2000/XP
DirectX® 9 (included on Panzer Elite Action: Fields of Glory DVD)
Hard drive with minimum 2 GB free space

Multiplayer Game

If you want to play Panzer Elite Action: Fields of Glory in a network or LAN, you need a DSL internet connection or a connection to a TCP/IP network for LAN games.

Deinstallation

If you want to remove Panzer Elite Action: Fields of Glory from your PC, first click on "Start", then on "Programmes". Next click on the menu entry "Panzer Elite Action" and "Uninstall".

Note

We cannot guarantee that Panzer Elite Action: Fields of Glory runs on laptops and notebooks. If your laptop or notebook fulfils the system requirements, then Panzer Elite Action: Fields of Glory will probably run on it. But because of the different system architectures we cannot guarantee performance.

KEY CONTROLS

COMMAND

Driving

Forward/Accelerate	W	Drive forward /Accelerate
Backwards/Brake	S	Reverse / Brake
Turn left	A	Turn to the left
Turn right	D	Turn to the right

View Controls

Look Around		Mouse
Invert Mouse		Invert the Y-Axis of the mouse
Mouse Sensitivity		Adjust the sensitivity of the mouse
Camera Position	Mouse wheel	Switch between three different camera positions
Binoculars	B	Switch to binocular view
On/Off-Zoom	Mouse wheel	While you are in binocular mode

Weapons

Primary Attack	Left mouse button	Fire the cannon
Secondary Attack	Right mouse button	Fire the machine gun
Air Support	Left mouse button	While you are in the binocular mode and the „Air Support“ option is available

Defensive Commands

F	When the current symbol is centered
	Stop!
	In Formation!
	Repair!
G	Reconnaissance!
	Attack my target!
	Flank!

Offensive Commands

General Commands

Show Objectives	TAB	Shows the current mission objectives
Map Overview	M	Shows the overview of the map
Zoom Minimap	N	Zoom in / out of minimap
Menu	ESC	Opens the game menu
Quick save	F8	
Quick load	F9	

TIP: The controller settings can be changed in the main menu under Options/ Controls.

KEY CONTROLS

Multiplayer

Global Chat	T	Activate Global Chat
Team Chat	Y	Activate Team Chat
Secondary Weapon	Right Mouseclick	Activate Secondary Weapon (Hold button 0.5sec)
Fast Spawn Point	NUM 1 - 0	Choose fast Spawn Point
Selfdestruction	←	Selfdestruction

A NEW WEAPON

On 1st September 1939 the German Wehrmacht attacked Poland and thus triggered the Second World War.

In the beginning of the war the German troops gained a lot of territory in only a short period of time. Poland, the Benelux Countries and France were overrun within just a few weeks and so the term "Blitzkrieg" was born. The reason for this incredible speed lay in the cooperation of battleplanes, infantry and the use of fast tank formations. Since the last years of the First World War, where slow clumsy giants rumbled over the battlefields, almost all European militaries underestimated the use of tanks. This turned out to be a momentous mistake.

With the introduction of tanks warfare changed fundamentally and an armament race began. The warring nations again and again developed new tanks with better armor and better weapons. A lot of the technologies that have been developed during the Second World War are still valid today. For example the extremely flat frontal armor as it was first seen on the Russian T-34 does not only offer a low silhouette, but also an improved protection against direct hits. The tricolor camouflage scheme used by German tank troops in the later years of the war is yet another example. This scheme is still being used by US troops as well as others.

In Panzer Elite Action: Fields of Glory you now have the chance to drive around in some of the most famous tanks of the Second World War on the side of the German Wehrmacht, the Russian army or the Allied Forces. Steer the steel giants through the Russian plains, through small French towns and across the beaches of Normandy. Fight against a powerful enemy – and stay alive!

MAIN MENU

As soon as the game is started, you will see the main menu of Panzer Elite Action: Fields of Glory. Here you can adjust the different settings and choose among different game modes.

Continue Game

If you have already begun a campaign, this menu entry takes you back to the point within the mission where you last saved.

New Game

Start a new campaign and start with Mission 1.

Submenu: Difficulty: Choose one of three difficulty levels – easy, normal and hard.

Instant Battle

You want to use your lunch break for a quick tank battle? The different missions you finished within the campaign you play will also become available as instant battles.

Submenu: Allied Forces; Sowjet Army; German Wehrmacht (Please keep in mind that the different missions will not be available immediately. First they have to be „activated“ within the campaign.)

Multiplayer

Opens the menu of the multiplayer mode.

Submenu: Internet /LAN

To play a local multiplayer game, connect several PCs in a Local Area Network (LAN) or connect to the internet to fight against other players. (For a match on the internet choose the "Internet-match" and mark it with a cross.)

You can either host a game or join a game that is hosted by another player. If you host a game yourself, then you can set the maximum number of players, the score limit, the time limit and the damage caused by friendly fire. When you are finished with these settings, choose a suitable battleground.

Options

Here you will find the different settings for graphics and sound quality, as well as game mode and game options.

Submenu: Controls

Here you can adjust the keyboard configuration.

Submenu: Music & Sound

Here you can adjust the volume of music, voice-overs and sound effects.

Submenu: Graphics

Here you can adjust the brightness of the game as well as the level of detail of the graphics.

Credits

Open a list of all the staff members that have worked on this project.

The In-Game Menu

Pressing the ESC-button while playing a game opens the In-Game menu which gives you the following options:

Continue

Go back to your current mission.

Restart

Restart your current mission.

Continue Checkpoint

Load one of your savegames.

Invert Y-Axis

Invert the Y-Axis

Easy Drive

The tank can be navigated more easily.

Back to Main Menu

Quit your current mission and go back to the main menu.

THE GAME

When you have started the game, you can see your tank in the middle of the screen. You can choose from three different camera perspectives.



The information on the screen is always the same, independent from the camera position. In the middle of the picture you can see the cross-hair. Move with your mouse the turret of the tank and thus the cross-hair. If you fire the cannon or the machine gun, you fire in the direction the cross-hair indicates.

ATTENTION The turret needs a little time to follow the cross-hair.

Tip: The cross-hair can move farther than the turret, e.g. when you look straight up into the sky.

Tip: Keep an eye on the color of the cross-hair. If it is green, you are aiming at an enemy. If it is red, you are aiming at one of your own units.

Tip: When you fire the cannon, a segmented semicircle appears on the left side of the cross-hair. It indicates the reloading time of your turret.

In the right upper corner there is a minimap of the surroundings in bird's eye view as well as a compass that indicates the direction you are going.



Tip: The blue triangle in the compass is your own tank.

On the bottom right of the screen there is a display showing the state of your tank as well as your current ammunition supply for the cannon.

Tip: If the ammunition supply slowly runs out, you have to get hold of new grenades. Watch out for an ammo dump and refill your supply.

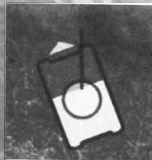
ATTENTION The refilling of the ammunition supply takes a little while.

The tank icon also shows the turret's position in relation to the tank's body. The little white arrow indicates the direction the tank itself is going, and of course you can move the turret independently from the driving direction of the tank.



Tip: The tank icon also shows from which direction you are under fire. You will see a red stripe on the tank icon according to the direction from which you are being shot at.

ATTENTION Repairing the tank takes a little while!



Each hit eats away the armor of your tank, i.e. the tank icon changes color from white to red. If the display is fully red, the tank will explode.



Tip: Look out for repair stations that are distributed over the mission maps. Get close to one of those to repair your tank.

A yellow arrow on the game screen shows where the next mission objective can be found.

Tip: The yellow arrow shows the next mission objective on the minimap as well as on the overall map of the area.

On the map of the battlefield that shows when you press the „M“ button (see Key Controls) you can find a number of symbols to help orientation.



Blue jagged line: A position that is held by your own troops.

Red jagged line: Position of the enemy.

Blue Triangle: Your position. The tip of the triangle indicates the direction of the tank.

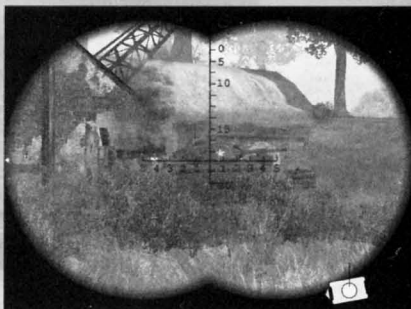
Yellow Triangle: The position of the next mission objective.

Yellow Field with Wrench: Position of a Repair Station.

Red Field with Grenade: Position of an Ammo Dump.

White Field with House: Town, village or sight.

White Mini Symbols: Your squad.



With the help of binoculars you can scout remote positions for enemies from a safe distance.

Tip: If you have the option „Air Support“, then press the left mouse button while looking through the binoculars in order to select it. You will see red smoke at the place where you requested air support.

Tip: Please keep in mind that it will take a while for the air support to appear. The icon for air support slowly fills up so you see how long it takes.



In a lot of missions and battles you are not out on your own, but instead lead a group of up to four more tanks into battle. At the simple push of a button you can give different orders to your computer-controlled „comrades“.

The upper part of the screen shows the different symbols for the orders you can give. There are different icons depending on the current situation of the game.



Stop! All the tanks in your group stop.



In Formation! The other tanks follow yours in a loose V-formation.



Reconnaissance! The tanks in your group go up front and explore the area.



Attack my Target! When you have locked onto a target, this order makes all the other tanks in your group attack the same object.



Flank! If the surroundings allow it, your „comrades“ will either attack from the left or right flank, depending on how you were aiming when you gave the order.



Repair! The tanks in your squad will be repaired.



Position! This order can be compared to the order „Reconnaissance!“, but your squad will stop in a certain distance and take up position.

ATTENTION

While you use the binoculars the battle around you goes on, i.e. enemies could fire on you and cause damage to your tank.

TIPS & TRICKS

Please keep in mind that a tank might be quite robust, but it is not indestructible. So beware of the minefields marked by the according signs. If ever you drive into such a minefield, that will be the end of your tank.

You are not only threatened by enemy tanks: There are more dangers such as infantrymen with armor-breaking weapons, antitank weapons, flak cannons and enemy aircrafts.

In some missions you will have time-critical tasks, so watch the timer at the lower right screen corner.

Use an early warning system: If you are not sure what to expect, first send your squad further ahead with the "Reconnaissance" order. If there is an enemy in their sight, he will first attack your squad and you will have enough time to check the situation.

MULTIPLAYER

If you want to play a multiplayer match, you can choose between internet and LAN.

Internet

Go to the internet, activate the menu entry internet in Panzer Elite Action: Fields of Glory and follow the instructions. You can find general tips on how a multiplayer match works here in this manual under **LAN Match**

LAN-Game

You have two choices in a multiplayer match: Either you join a game or you host a game that other players can join.

If you want to host a game, then choose the different settings for your match.

Player Limit: The maximum number of players that can join a match.

Time Limit: The length of the match in minutes. The match ends when the time runs out.

Score Limit: The match ends when one of the teams achieves the preset score.

Friendly Fire: Here you set whether and how hard a tank is damaged by friendly fire of its own team.

When you have made all the settings, choose a map, where the multiplayer match takes place. You can also choose several maps which will then be played in the according order.

You now have the option to either choose one of the two teams, let the computer make the team choice for you or just sit back and watch the match as a spectator.

When you have chosen one of the teams, then pick one of the three different tank models.

Light Tank: A fast, but lightly armored tank with weak weapons.

Alternative-Weapon: Air Support (Attack of a marked position by airplanes)

German Side: **Panzer IV**

Russian Side: **T34 /76**

Allied Side: **M24 Chaffee**

Medium Tank: A balanced tank model – an allrounder for almost any opportunity.

Alternative-Weapon: Proximity Mines (5 units)

German Side: **Panther**

Russian Side: **KV1**

Allied Side: **M4A1 Sherman**

Heavy Tank: The king of the battlefield – heavily armored and with heavy weapons, but slow and clumsy.

Alternative-Weapon: Support (Instant-Repair and Ammunition)

German Side: **King Tiger**

Russian Side: **IS1**

Allied Side: **M26 Pershing**

Tip: In a multiplayer game you can always use the „HOME“ button to go back to the menu and choose a different tank model and /or different starting point. (see below) With the „INS“ button you can open the team menu.

Now choose a starting point on the battlefield.

Tip: If during the game your team conquers more bases, you can also choose those as starting points. If your chosen starting point is conquered by the enemy team, you have to choose a new one in the menu.

The game environment as well as the game screen during a multiplayer match are mostly identical to the ones in the singleplayer mode.

Only the icons for neutral „bases“ as well as those for the ones each team has conquered are new.

You can see „neutral“ bases in the game. If one or more of the tanks in your team approach such a neutral base, it will slowly turn to your own base and one of the points in the display will be replaced by the sign of your team. Your team can then use the conquered base as a new starting point. You won the match when your team has conquered all bases.

PANZER ELITE ACTION

DUNES OF WAR



ENGLISH

CONTENT

Installation	18
Key Control	19
Main Menu	20
The In-Game Menu	21
The Map	22
Multiplayer	22

TECHNICAL HELP AND CUSTOMER SUPPORT

Do you have technical problems installing this software or did you get stuck somewhere in the game and don't know what to do?

Koch Media
Thomas House
Hampshire International Business Park
Basingstoke
Hampshire RG24 8WH

Helpdesk <http://www.softwarehelpdesk.co.uk>
Email : support@softwarehelpdesk.co.uk
Telephone Number : 0870 027 0975

INSTALLATION

Put the *Panzer Elite Action: Dunes of War* DVD into your DVD drive. If the Autostart feature is activated, the installation programme will run automatically. In case Autostart is not activated, please start the "setup.exe" programme on the *Panzer Elite Action: Dunes of War* DVD and simply follow the instructions on the screen. The internet homepage www.panzereliteaction.com shows the latest news and possible updates for *Panzer Elite Action: Dunes of War*.

Minimal requirements:

Intel Pentium® III 800Mhz or AMD® Duron 800Mhz or faster x86 compatible
256 MB [DDRAM]
ATI Radeon 8500 or nVidia GeForce 3 Ti (must support ps.1.1) with at least 32 MB of video memory
3Gb or more free disk space.
DirectX® 9.0 or newer
Windows® XP
Sound card

Recommended specification

Intel Pentium® 4 2.0Ghz or AMD® XP 2400+ or greater x86 or AMD®64 processor.
1GB of fast DDRAM (PC3200 recommended)
ATI 9800XT or nVidia 6600Gt with 256 MB of video memory
3GB or more free disk space
DirectX® 9.0c
Windows® XP with service pack 2 and updates
Sound card with 5.1 or 7.1 support (Audigy2 recommended)

Multiplayer Game

If you want to play *Panzer Elite Action: Dunes of War* in a network or LAN, you need a DSL internet connection or a connection to a TCP/IP network for LAN games.

Deinstallation

If you want to remove *Panzer Elite Action: Dunes of War* from your PC, first click on "Start", then on "Programmes". Next click on the menu entry "Panzer Elite Action" and "Uninstall".

KEY CONTROL

COMMAND

Driving

Forward/Accelerate

W

Backwards/Brake

S

Turn left

A

Turn right

D

View Controls

Look Around

Invert Mouse

Mouse Sensitivity

Camera Position

Binoculars

On/Off-Zoom

Mouse wheel

B

Mouse wheel

Weapons

Primary Attack

Secondary Attack

Air Support

Left mouse button

Right mouse button

Left mouse button

F

Defensive Commands

Offensive Commands

G

General Commands

Show Objectives

Map Overview

Zoom Minimap

⇧ TAB

M

N

DESCRIPTION

Drive forward /Accelerate

Reverse / Brake

Turn to the left

Turn to the right

Mouse

Invert the Y-Axis of the mouse

Adjust the sensitivity of the mouse

Switch between three different camera positions

Switch to binocular view

While you are in binocular mode

Fire the cannon

Fire the machine gun

While you are in the binocular mode and the „Air Support“ option is available

When the current symbol is centered

Stop!

In Formation!

Repair!

Reconnaissance!

Attack my target!



Flank!

Shows the current mission objectives

Shows the overview of the map

Zoom in / out of minimap

KEY CONTROL

Menu		Opens the game menu
Quick save		
Quick load		
Multiplayer		
Global Chat		Activate Global Chat
Team Chat		Activate Team Chat
Secondary Weapon	Right Mouseclick	Activate Secondary Weapon (Hold button 0.5sec)
Fast Spawn Point	NUM  - 	Choose fast Spawn Point
Selfdestruction		Selfdestruction

MAIN MENU

As soon as the game is started, you will see the main menu of *Panzer Elite Action: Dunes of War*. Here you can adjust the different settings and choose among different game modes.

Continue Game

If you have already begun a campaign, this menu entry takes you back to the point within the mission where you last saved.

New Game

Start a new campaign and start with Mission 1.

Submenu: Difficulty: Choose one of three difficulty levels – Easy, normal and hard.

Instant Battle

You want to use your lunch break for a quick tank battle? The different missions you finished within the campaign you play will also become available as instant battles.

Multiplayer

You can either choose between LAN or internet multiplayer game.

Options

Here you will find the different settings for graphics and sound quality, as well as game mode and game options.

Submenu: Controls

Here you can adjust the keyboard configuration.

Submenu: Music & Sound

Here you can adjust the volume of music, voice-overs and sound effects.

Submenu: Graphics

Here you can adjust the brightness of the game as well as the level of detail of the graphics.

Credits

Open a list of all the staff members that have worked on this project.

THE IN-GAME MENU

Pressing the ESC-button while playing a game opens the In-Game menu which gives you the following options:

Continue

Go back to your current mission.

Restart

Restart your current mission.

Continue Checkpoint

Load one of your savegames.

Invert Y-Axis Invert the Y-Axis

Easy Drive

The tank can be navigated more easily.

Back to Main Menu

Quit your current mission and go back to the main menu.

THE MAP

On the map of the battlefield that shows when you press the „M“ button (see Key Controls) you can find a number of symbols to help orientation.

1. Blue jagged line: A position that is held by your own troops.



2. Red jagged line: Position of the enemy.

3. Blue Triangle: Your position. The tip of the triangle indicates the direction of the tank.

4. Yellow Triangle: The position of the next mission objective.

5. Yellow Field with Wrench: Position of a Repair Station.

6. Red Field with Grenade: Position of an Ammo Dump.

7. White Field with House: Town, village or sight.

8. Name: This is the name of your current mission.

9. White Mini Symbols: Your squad.

MULTIPLAYER

If you want to play a multiplayer match, you can choose between internet and LAN.

Internet

Go to the internet, activate the menu entry internet in *Panzer Elite Action: Dunes of War* and follow the instructions. You can find general tips on how a multiplayer match works here in this manual under LAN Match

LAN-Game

You have two choices in a multiplayer match: Either you join a game or you host a game that other players can join.